

## Foreman - Bug #1068

### Module path not guessed correctly with puppet 2.7

07/26/2011 08:30 AM - Laurent Bigonville

<b>Status:</b> Closed	
<b>Priority:</b> Normal	
<b>Assignee:</b>	
<b>Category:</b>	
<b>Target version:</b> 1.1	
<b>Difficulty:</b>	<b>Fixed in Releases:</b>
<b>Triaged:</b>	<b>Found in Releases:</b>
<b>Bugzilla link:</b>	<b>Red Hat JIRA:</b>
<b>Pull request:</b>	
<b>Description</b>	
<p>Hi,</p> <p>It seems that theforeman cannot guess the modulepath correctly with puppet 2.7.</p> <p>puppetd --genconfig gives different information if run as root or as a foreman user</p> <p>foreman user: modulepath = /usr/share/foreman/.puppet/modules:/usr/share/puppet/modules</p> <p>root user: modulepath = /etc/puppet/modules:/usr/share/puppet/modules</p> <p>This cause the refresh of the existing class to fail when ran from the UI, if modulepath = /etc/puppet/modules:/usr/share/puppet/modules is run from the foreman user, it fails with Unable to find directory /usr/share/foreman/.puppet/modules in environment production</p> <p>Adding a modulepath in the main section of puppet.conf is a good workaround.</p> <p>Also the modulepath option has changed form the puppetmasterd section to the master section.</p> <p>PS: the UI shows no error at all when this is happening, is simply go back to the same page, I guess adding an error wouldn't hurt</p> <p>Cheers</p>	
<b>Related issues:</b>	
Related to Foreman - Bug #1255: Error: "Unable to find directory /etc/puppet/...	<b>Closed</b> <b>10/24/2011</b>
Related to Foreman - Bug #1159: Class import behaviour not consistent "rake p...	<b>Closed</b> <b>09/07/2011</b>

### History

#### #1 - 01/29/2012 05:10 AM - Ohad Levy

- Status changed from New to Ready For Testing

I think this is solved already - could you try the suggestion in the following comment:

<http://theforeman.org/issues/1159#note-8>

#### #2 - 11/13/2012 12:14 PM - Greg Sutcliffe

- Target version set to Bug scrub

#### #3 - 11/15/2012 06:45 AM - Greg Sutcliffe

- Status changed from Ready For Testing to Closed

This bug is believed fixed in the latest version, since the smart-proxy now handles all puppet communication. Please re-open if you still encounter this issue.