Installer - Bug #19081

node.rb failing with servers with large amount of facts (ips?)

03/29/2017 06:00 PM - David Ibarra

Status: New Priority: Normal

Assignee:

Category: Foreman modules

Target version:

Difficulty: Fixed in Releases:

Triaged: Found in Releases: 1.14.2

Bugzilla link: Red Hat JIRA:

Pull request:

Description

Hey,

I recently had some boxes come under my management that have a super large amount of IPs on them, like, 500-600 individual ip addresses bound to them.

Foreman seems to ingest these facts really really slowly when /etc/puppet/node.rb is run. I end up getting a timeout after waiting around for 60 seconds:

```
[root@foreman ~]# /etc/puppet/node.rb host1.hostname.com
Could not send facts to Foreman: Net::ReadTimeout
```

My solution was to raise this like so:

I know this is inelegant, first of all it should probably use SETTINGS[:enc_read_timeout] or something easier to configure, but closer to the issue, I'm not sure why it takes so long for Foreman to ingest these facts. I tried tracing through the code but wasn't really successful in figuring it out.

Related issues:

Related to Foreman - Bug #20929: Huge table "fact_names" makes Foreman crawl Closed 09/14/2017

History

#1 - 03/30/2017 02:56 AM - Dominic Cleal

- Project changed from Foreman to Installer
- Category changed from Facts to Foreman modules

The script already has a :timeout setting, which is set to read_timeout (and open_timeout in the latest version) when performing fact uploads. Shouldn't that change the same thing?

#2 - 03/30/2017 11:23 AM - David Ibarra

Dominic Cleal wrote:

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Sort of. I don't claim to have advanced knowledge of the foreman code base, or even Ruby, but it seems that :timeout for node.rb controls a timeout for the block of code that gets the classification of the server, not the read timeout for the Net::HTTP client that pushes the facts into the foreman API.

#3 - 04/14/2017 05:41 PM - David Ibarra

I think I found the cause of the slowness, it seems like it's ActiveRecord:

app/models/host/base.rb:

```
if iface.new_record? || iface.changed?
  logger.debug "Saving #{name} NIC for host #{self.name}"
  result = iface.save

unless result
  logger.warn "Saving #{name} NIC for host #{self.name} failed, skipping because:"
  iface.errors.full_messages.each { |e| logger.warn " #{e}" }
  end

result
end
```

If I disable activerecord callbacks (iface.save to iface.save (:validate => false)) this thing goes way way faster. I'm talking like, we're going from 5 minutes to import these facts, to 14 seconds.

#4 - 12/19/2017 01:02 PM - Ewoud Kohl van Wijngaarden

- Related to Bug #20929: Huge table "fact_names" makes Foreman crawl added

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