

## Foreman - Bug #23952

### Cross project asset references are broken when precompiling for a plugin

06/15/2018 11:29 AM - Eric Helms

<b>Status:</b>	Closed	
<b>Priority:</b>	Normal	
<b>Assignee:</b>	Eric Helms	
<b>Category:</b>		
<b>Target version:</b>	1.18.0	
<b>Difficulty:</b>		<b>Fixed in Releases:</b>
<b>Triaged:</b>		<b>Found in Releases:</b>
<b>Bugzilla link:</b>		<b>Red Hat JIRA:</b>
<b>Pull request:</b>	<a href="https://github.com/theforeman/foreman/pull/5699">https://github.com/theforeman/foreman/pull/5699</a> , <a href="https://github.com/theforeman/foreman/pull/5701">https://github.com/theforeman/foreman/pull/5701</a>	
<b>Description</b>		

#### Associated revisions

##### Revision f728bfd4 - 06/15/2018 03:10 PM - Eric Helms

Fixes #23952 - Include all asset paths when precompiling plugins (#5699)

#### History

##### #1 - 06/15/2018 11:31 AM - The Foreman Bot

- Status changed from Assigned to Ready For Testing
- Pull request <https://github.com/theforeman/foreman/pull/5699> added

##### #2 - 06/15/2018 03:13 PM - The Foreman Bot

- Pull request <https://github.com/theforeman/foreman/pull/5701> added

##### #3 - 06/15/2018 04:01 PM - Eric Helms

- Status changed from Ready For Testing to Closed
- % Done changed from 0 to 100

Applied in changeset [f728bfd48e6563c1d0c238b30b22659d24d591cd](#).